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| <b>Course title</b>                 | <b>Web tools for teachers</b>  |
| <b>Course code</b>                  | 045  |
| <b>Course category</b>              | STEM and digital education   |
| <b>Course purpose and overview</b>  | <p>Teaching in the 21st century poses many challenges, including the integration of technology into the classroom. Our course aims to equip participants with the knowledge and skills necessary to effectively use web tools in their teaching practice. Through this course, participants will have the opportunity to develop their creativity, innovation, and mastery of technology in order to motivate and inspire students. The programme activities consist of practical exercises, workshops, discussion groups, and project work, with a focus on the use of online applications to create mind maps, posters, wordclouds, interactive image and video technology, timelines, and collecting student views. Overall, the course structure and content is aimed at providing participants with the tools and knowledge necessary to effectively integrate technology into their teaching practice while fostering a creative and innovative learning environment.</p> <p>This course is perfect for anyone seeking to improve their teaching methods, gain experience with the latest technology, and enhance their students' learning experience.</p> |
| <b>Course structure and content</b> | This course features a combination of best practices, emerging teaching strategies, and interactive learning activities. Participants will be engaged in imaginative and thought-provoking project-based learning exercises that will inspire innovation and develop new teaching practices. The course also focuses on practical case-study based exercises, peer learning and/or discussions, group activities, workshops, role plays, simulations and/or virtual learning environments.   |
| <b>Duration</b>                     | One week   |
| <b>Daily programme example</b>      | <p>Here is an example of the programme:</p> <p><i>Day 0</i> (usually Sunday)<br/>Arrival date<br/><i>Day 1</i><br/>Welcome<br/>Competences ex-ante evaluation<br/>Lesson 1: Course Introduction, technology integration, and team building exercises<br/>Lesson 2: Practical exercises with Mindmeister<br/>Feedback day 1<br/><i>Day 2</i><br/>Lesson 1: Interactive lectures and presentations with Canva<br/>Lesson 2: Workshop focusing on interactive image and video technology with Thinglink<br/>Lesson 3: Discussion groups on the use of web tools in teaching practice<br/>Cultural and social activities<br/><i>Day 3</i><br/>Lesson 1: Project work involving the creation of timelines<br/>Lesson 2: Workshops on collecting student views<br/>Lesson 3: Peer learning and discussion groups<br/><i>Day 4</i><br/>Lesson 1: Additional training tailored to specific needs (optional)</p>  |

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|   | <p>Lesson 2: Project work<br/>Lesson 3: Workshops on the creation of wordclouds<br/>Cultural and social activities<br/><i>Day 5</i><br/>Lesson 1: Final project submissions<br/>Discussion of future cooperation and planning follow-up activities / Brainstorming dissemination ideas<br/>Final feedback<br/>Validation of learning outcomes and a certification ceremony<br/>Cultural and social activities<br/><i>Day 6</i><br/>Full-day trip<br/><i>Day 7</i><br/>Departure date</p> <p>Programme details may be subject to amendment based on trainer, participant needs and other factors such public holidays. Changes might be needed to make up for time lost due to unforeseen or changing circumstances which might be out of the reasonable control of the hosting organisation.</p>   |
| <b>Learning objectives</b>                            | <p>To develop participants' knowledge and skills in the effective use of web tools in teaching practice.<br/>To create a creative and innovative learning environment through the integration of technology.<br/>To provide participants with practical experience in the use of various online tools<br/>To equip participants with the necessary skills to create timelines and collect student views.<br/>To promote collaboration, communication, and networking among teachers and school staff.</p>  |
| <b>Learning outcomes</b>                              | <p>Participants will be able to effectively integrate web tools into their teaching practice.<br/>Participants will possess practical experience in the use of various online tools, including Mindmeister, Canva, Worditout, and Thinglink.<br/>Participants will be able to create timelines and collect student views to further support their teaching practice.<br/>Participants will be able to foster a creative and innovative learning environment through the integration of technology.<br/>Participants will have developed their collaboration, communication, and networking skills with other teaching professionals.</p>   |
| <b>Assessment and validation of learning outcomes</b> | <p>The assessment and validation of learning outcomes will be done through a combination of entrance and final tests, project work, presentations, and individual statements of competencies. The entrance test will allow trainers to determine participants' existing skills and knowledge, while the final test will assess participants' mastery of the web tools and their ability to effectively integrate technology into their teaching practice. Participants will also be required to submit a final project using the skills and techniques learned throughout the course. Each trainer will have their own rubric and set of standards for assessing the project work submitted by participants. Upon completion of the course and validation of learning outcomes, participants will receive a certificate documenting their achievement.</p> |
| <b>Target audience</b>                                | Teachers of any subject, educators, and school administrative staff  |

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| <b>Admission requirements for participants</b>      | Be able to work on web applications, write, save and be able to communicate using e-mail |
| <b>Language of delivery</b>                         | English  |
| <b>Language level requirements for participants</b> | B2 or more   |
| <b>Maximum number of participants</b>               | 14   |

Please note that the course outlined is intended as an example only and may not necessarily be fully executed in accordance with all its details. Our need analysis is primarily based on enrolment information, information shared at kick-off meetings, and pre-evaluation of competencies. As such, it is possible that the programme may be adjusted to better accommodate the diverse needs of participants.